

SCRAMBLE RULES

YOU CAN MOVE ONE CLUB LENGTH NO CLOSER TO THE HOLE:

LIMITS:

YOU CAN'T PLAY A BALL THAT LANDED OUT OF BOUNDS,
YOU CAN'T MOVE OUT OF A SAND BUNKER,
YOU CAN'T MOVE OUT OF THE ROUGH,
YOU CAN'T MOVE OUT OF THE FRINGE, NEAR THE FAIRWAY OR GREEN.

	Front
1ST	\$120 PER TEAM
2ND	\$100
3RD	\$80
4th	\$60

	Back
1ST	\$120 PER TEAM
2ND	\$100
3RD	\$80
4th	\$60

(The payout varies slightly from year to year depending on the number of missing golfers during the season.)

THE LEAGUE WILL PAY \$20 TO THE 2 INDIVIDUALS CLOSEST TO THE PIN ON ALL 4 PAR 3s.

IF SHORT A GOLFER, ROTATE PLAYERS ON HOLES AND SHOTS:

EACH GOLFER WHOS TURN IT IS TO HIT TWICE, MUST GO 1ST AND LAST FOR THAT SHOT.

GOLFER "A" WHO HITS TWICE OFF THE TEE ON THE 1ST HOLE ALSO HITS TWICE OFF THE TEE ON THE 4TH AND 7TH HOLES. AND ALWAYS HITS TWICE AFTER THE SHOT GOLFER "C" HITS TWICE.

GOLFER "B" WHO HITS TWICE ON THE 2ND SHOT OF THE 1ST HOLE (if needed) ALSO HITS TWICE OFF THE TEE ON THE 2ND, 5TH & 8TH HOLES. AND ALWAYS HITS TWICE AFTER THE SHOT GOLFER "A" HITS TWICE.

GOLFER "C" WHO HITS TWICE ON THE 3RD SHOT OF THE 1ST HOLE (if needed) ALSO HITS TWICE OFF THE TEE ON THE 3RD, 6TH & 9TH HOLES. AND ALWAYS HITS TWICE AFTER THE SHOT GOLFER "B" HITS TWICE.

SUBS MUST PAY \$20 BEFORE THE ROUND TO PLAY SCRAMBLES IF THEY CHOOSE TO PLAY FOR PRIZE MONEY. OTHERWISE PRIZE MONEY GOES TO PLAYER MISSING.